# KIM EMAMI

# UI/UX DESIGNER

Experienced UI/UX designer with a solid foundation in computer engineering from my bachelor and a specialized on user experience design from my master's program in Sweden. Proficient in a range of design tools including Figma, Adobe Photoshop, Sketch, and Adobe XD. Skilled in leveraging AI tools to create impactful designs and content, continuously exploring and learning new trends in both AI and design.

With a background in conducting research as a UX designer and completing a comprehensive UI/UX thesis on sustainability during my master's program. Seeking challenging roles where I can collaborate effectively within teams to drive company goals and growth.

### WORK EXPERIENCE

# Freelance UI Designer

Jan 2024 - Now

- Collaborated with client to understand project requirements, user needs, and brand guidelines, ensuring alignment with their vision and objectives.
- Created wireframes, mockups, and prototypes using design tools such as
  Figma, Adobe Photoshop, & Al tools to visualize design concepts effectively.
- Implemented responsive design techniques to optimize user experience across various devices and screen sizes, enhancing accessibility and usability.

#### **UX/UI Intern**

Jun 2021 - Aug 2021

Namaad Tose'e Arya

- Worked closely with design and development teams to optimize software UX in accordance with user needs and preferences.
- Created user flows and wireframes for design concepts to align with customers and stakeholders
- Customized fields, colors, and login pages to seamlessly integrate with 'Odoo' an ERP-based software, meeting users' special requests and preferences.

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# EDUCATION

## User Experience Design, M.S.

Jönköping, Sweden

2022-2023

Thesis: "Influencing Sustainable E-commerce Purchase Decisions through Visual and Specificity Framing"

Achievements:

- Designed an online store prototype based on the latest sustainable trends.
- Conducted user-centric usability tests & in-depth user interviews.
- Identified visual cues for eco-conscious decisions to reduce carbon footprints.
- Evaluated UX, ideation, prototyping, iterative design, and user testing

## Computer Engineering, B.A

**Azad University** 

20172021

- Studied advanced topics in computer science, including algorithms, data structures, computer networks, operating systems, and Programming
- Participated in team projects and lab assignments, collaborating with peers to solve problems.
- Demonstrated strong understanding of working closely with developers and solutions for practical challenges.

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## CONTACT

+46704139885

kimiaemami99@gmail.com

Portfolio

Gothenburg, Sweden

#### SKILLS

#### **Tools**

Figma

Adobe Photoshop

Adobe XD

Sketch

Miro

# **Techniques**

**Usability Testing** 

Prototyping

Wireframing

User Interviews

Quantitative & Qualitative Research

**UX** Principles

#### **Essential Traits**

**Detailed Oriented** 

Passionate Learner

Communication & presentation

Tech Enthusiast

Critical thinking

## LANGUAGES

English

Swedush

Persian

## CERTIFICATES

#### **User Interface & UX**

Achieved UI/UX fundamentals with proficiency in Figma, Sketch, Balsamiq, and Adobe Suite.

- Gained an understanding of UX design principles and research methodologies.
- Completed multiple app design projects from wireframes to **high-fidelity** prototypes.

# **Product Design**

- Delivered design concepts through compelling visual storytelling and persuasive communication.
- Practiced user flow, wireframing, and updated UI components.
- Collaborated seamlessly in cross-functional teams.
- Explored cutting-edge technologies for UX enhancements.